

Getting Started

Thank you for your purchase of the Adtec edge 4111. This quick start guide should help you with your initial setup. Advanced users can find direct API command help as part of the on-board web application. You can view it by looking for the HELP tab once your unit is powered up and you are connected to the web-application. See back for more details.

System LED Status

Power

- Power is OFF
- Power is ON

Alarm

- No System Alarm
- Minor Alarm
- Major Alarm

Video

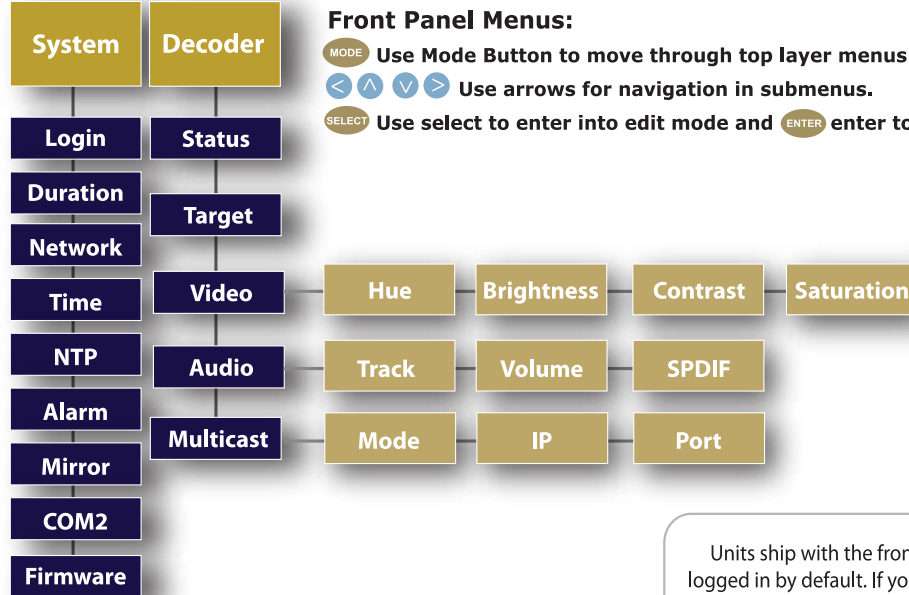
- No Video Present on Output
- Video Present on Output

Multicast

- Not Receiving Multicast
- Receiving Multicast

Ethernet

- No Network Traffic
- Network Traffic Present



Front Panel Menus:

- MODE** Use Mode Button to move through top layer menus.
- < > <^ <v >** Use arrows for navigation in submenus.
- SELECT** Use select to enter into edit mode and **ENTER** enter to save selection.

Units ship with the front panel logged in by default. If you become logged out and are prompted for a password, use the following key sequence for access.
 Press <Select> when panel displays **'User Login -- logged out'**
 Press <Up arrow>
 Press <Select>
 Press <Enter>
 Press <Right arrow>
 Press <Enter>



Additional support can be provided through our Customer Support Department.

Telephone: 615.256.6619

Email: support@adtecinc.com

Internet: www.adtecinc.com/supportrequest/

The most recent firmware is available on our support website www.adtecinc.com.

Due to the changing world of browsers and automatic plug-in updates, you may find that uploading new files to your device via the on-board Upload function stops working. This is due a change in functionality within the Java plug-in. As a work around, you can use a 3rd party FTP client such as Filezilla or the built in FTP operation of a Windows PC. In both cases, the Host address is the IP of your device. The username is 'adtec'. The password is 'none'. You will need to drop your content or new firmware in the hd0/media folder. Once the transfer is complete, the web UI can be used to program your unit.

